2021 BEST Skills Challenges

Video Design Skill Challenge



Video Design Skill Challenge PURPOSE



Students demonstrate their video design knowledge and capabilities by creating and editing a custom video.

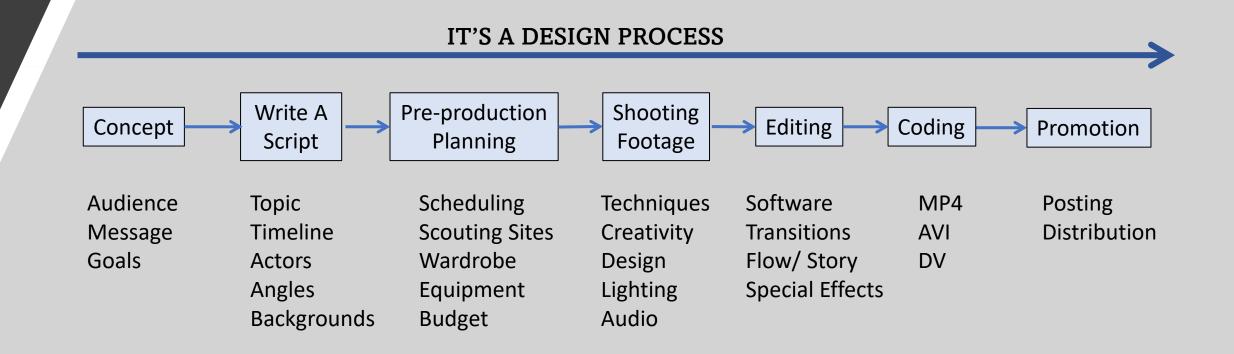
Today we will discuss

- Video Design Process
- Challenge Rules
- Assessment
- Guidelines

Video Design Skill Challenge

Video Production Process





Video Design Skill Challenge Rules



Optional challenge; Hub determines if the challenge is offered

Tasks & Deliverables

• Students will have ~8 weeks to produce and submit their team's video.



- The video shall be the sole work of students Filmed/edited by the students.
- Footage not appearing to be the work of students (e.g., stock footage, etc.)
 will not be considered

opyright

Video Design Skill Challenge

Specifications



- Video Content/Style must be one of the following
 - BEST Robotics Promotional Video
 - Training Video
 - Documentary Video
- A Few Examples (these are only examples)

Promotional Video

#Thanks2BESTRobotics campaign Testimonials Commercial



Training Video

Safety training
Technical training
How-to training



Documentary Video

On the team
On an individual
On the industry (game theme)



Video Design Skill Challenge Specifications



No more than 3 minutes in length

Must reference the BEST Robotics Competition

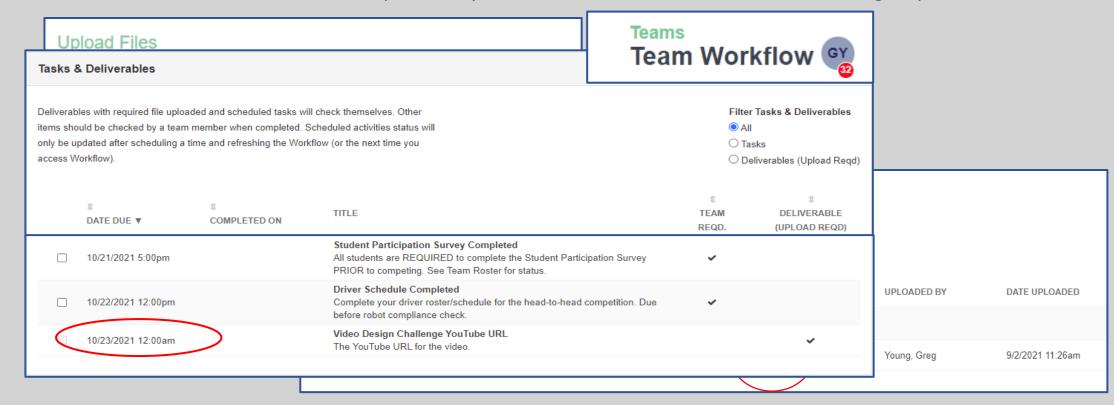
Must be publicly posted on YouTube



Video Design Challenge Schedule & Delivery



- Delivery date and time for submission of the Video
- Posted Publicly on YouTube. (Judges must be able to access it)
- Deliver YouTube URL via PDF File upload to your Team Workflow on BEST National Registry



Video Design Challenge





- Content & Specifications
 - Focus and Theme
 - Original Work
 - Credits & Acknoledgements
 - Length
- Creativity/Editing
 - Attention & Interest
 - Sources & Viewpoints
 - Tranisitions
 - Design Elements
- Quality
 - Audio Quality
 - Picture Quality

2021 Video Design Challenge Score Sheet

Objective: Team produced video covering one of the BEST Robotics Topics. (100 Pts)

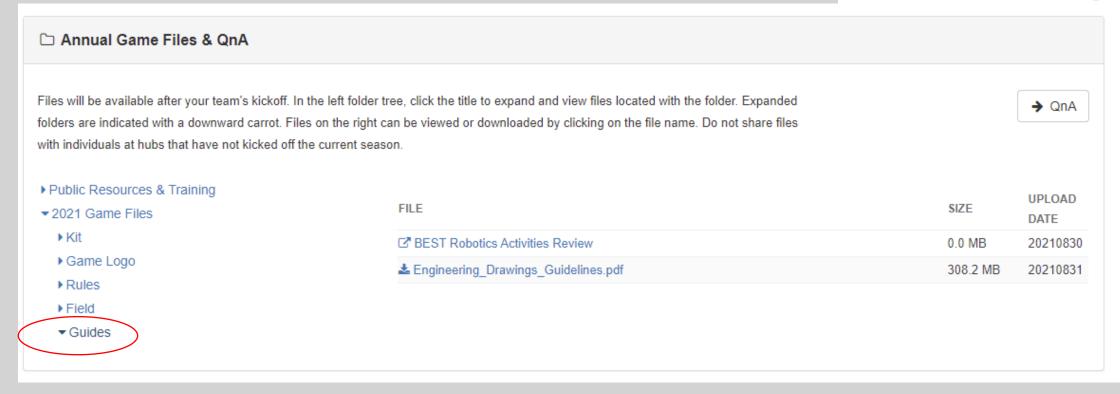
Content and Specifications (40 pts.)		
How well the video addresses one of the BEST Robotics topics and meets the	specifications.	
	Possible Points	Points Awarded
The video addresses one of the BEST Robotics specified topics.		
a) BEST Robotics promotional	5	
b) Training	,	
c) Documentary		ļ
The video has a clear goal and clear statement of theme.	10	
The video contains information that is clearly organized and presented.	10	
There is logical order and sequencing of the information presented.		
The video appears to be original footage filmed by the students, not stock footage.	5	
The video is within the allowable length (3min).	5	
The video contains credits and acknowledgements.	5	
Comments:		Points Awarded
	Possible Points	
	40	
Creativity (40 pts.)		
Creativity involved in designing and editing the video		
,	Possible Points	Points Awarded
The video grabs the viewer's attention and leaves them wanting more.	15	
The video has very good use of design elements (e.g., focal point, visual hierarchy,		
balance/imbalance, color, shape, rhythm/repetition, unity, message).	10	
Multiple video sources and/or camera viewpoints are used.	5	
Graphics and special effects are used appropriately to enhance the video.	5	
Transitions are appropriate and appealing.	5	
Comments:		Points Awarded
	Possible Points	
	40	
Quality (20 pts.)	l	
The video production quality.		
	Possible Points	Points Awarded
Picture quality is of high resolution, focused and steady.	10	
Lighting is exceptional and enhances the video.	10	
Audio quality is consistent, clear, and edited appropriately; not distracting.	10	
Soundtracks/effects compliment but do not overwhelm narration.	10	
Comments:	Possible Points	Points Awarded
	20	

Video Design Challenge Guidelines



• Review other Video Design Guidelines





Video Design Challenge Guidelines



- It's all about the Design
- Fundamentals of design
- Reference Video Design Elements link on scoresheet
 - Focal point & emphasis
 - Repetition & rhythm
 - Balance/imbalance
 - Hierarchy
 - Unity/Harmony

END