

2019 Team Exhibit and Interviews Score Sheet

Total: 20pts

Team Exhibit		Possible Points	Points Awarded
Objective: Display a visual story of community outreach/impact, product and brand (100 Points)			
Section 1: Social Responsibility			
The team used visuals within the exhibit to effectively share outreach information, methods, audience and outcomes.	15		
The team used testimonials and/or storytelling effectively to communicate impact in their school and community.	10		
The exhibit reflects the diversity of the team (company) and their school and community (target audiences).	5		
Team, Hub and national BEST sponsors are clearly displayed.	5		
Hub and national BEST Robotics logos and/or branding are visible.	5		
Comments:			
Section 2: Product and Brand			
The exhibit tells a story based on visual impression and brand promise is evident.	15		
The team showcased information of their product (robot) in an informative manner.	15		
The team embraced technology and used it in a meaningful and relevant way.	5		
The exhibit is cohesive, engaging, interactive and creative.	5		
Comments:			
Section 3: Electricity and Specifications for the Exhibit			
The team calculated, demonstrated and communicated the energy needed to power their exhibit and used proper terminology.	15		
The team adhered to all requirements set forth by the Hub/Championship (i.e. size limitations, student built, etc.)	5		
Comments:			
	Exhibits Total	100	
	Interviews Total	100	
		÷10	÷10
	Exhibit & Interviews Total	20	

Judge Name/number (print): _____

Team Number: _____ School: _____

2019 Informal Interviews Score Sheet

Informal Interviews Objective: Communicate company brand and student learning (100 Points) Scores will reflect interviews with students at team exhibits, in the pit area and in the stands.		Possible Points	Points Awarded
Section 1: Company Elevator Speech			
Clearly defines what benefits the product (robot) delivers.	5		
Explains outreach and social responsibility.	5		
Conveys the company's brand through tone and language.	5		
Comments:			
Section 2: Testimonials and sharing the Brand			
Students communicated the brand personality.	10		
Students explained how their product (robot) provides brand advantage.	10		
The team used testimonials to communicate impact in their school and community.	10		
Outreach efforts and outcomes were shared.	10		
Comments:			
Section 3: Game Theme and Learning Experience			
Students clearly articulated an understanding of the game theme/problem.	15		
The students showed evidence they were the primary designers and builders of their product (robot), exhibit and all materials.	10		
Students clearly articulated lessons learned through the BEST experience.	10		
Students communicated the impact of the BEST Robotics program on his/her path toward STEM or career choice.	10		
Comments:			
Additional Comments:	Interviews Total	100	

Judge Name/number (print): _____

Team Number: _____ School: _____